



Jr Huskies Basketball

ROUNDBALL CLASSIC 2022 RULES & REGULATIONS

GAME

- The game shall consist of two 20 minute halves with a running clock. The clock will stop for the following A) Injuries B) Time Outs C) Technical Fouls. the clock stops the last minute of the first half and the last two minutes of the second half. The clock does not stop in the 2nd half when team is losing by 20 or more points. If a team is winning by more than 25 points within the last 3 minutes of the second half the game is ended.
- Three (3) full (1 minute) timeouts per team per game, with one (1) additional for each OT period.
- OVERTIME: Clock stops on all whistles. First OT is 2 minutes; second OT is one (1) minute. Third OT is sudden death with the first team scoring winning. Championship game will not have sudden death. One minute OT sessions will continue until there is a winner.
- Five (5) individual fouls result in foul out.
- Bonus on seventh (7th) team foul each half. Double bonus at 10 fouls.
- Two (2) technical fouls on a coach or player in one game will result in immediate ejection and suspension from next game.
- No Pressing after 25 point lead
- All defenses are allowed
- 4th and 5th grade boys will use a 28.5 ball; 6th, 7th, & 8th grade will use a regulation ball (29.5).
- Home team will wear white / lighter uniforms.

TIE BREAKER

- Pool Play- Overall record with ties broken by 1) head to head results, 2) largest point differential (+/- 15 point max) 3) least amount of points allowed, 4) coin flip.

ELIGIBILITY

- Players must be in grade they are playing.
- Players must play on only one team (at a specific grade level) during the tournament.
- Coaches must enter their roster in official score book in numerical order before each game. Birth certificates and evidence of current grade in school must be available upon request. If evidence cannot be produced upon request, the player or players in question will not be permitted to play. If player is deemed ineligible, the affected team will forfeit any games in which the ineligible player participated. Tournament Director's ruling is final.

CONDUCT/BEHAVIOR

- Any player judged guilty of fighting or fouling with deliberate intent to injure will be ejected and suspended from next game.
- Referees are instructed to have zero tolerance for foul or abusive language from players, coaches, and/or fans. They are instructed to issue immediate technical fouls and, if necessary, ejections. This includes language not directed at referees.
- Coaches are responsible for parent's behavior and may be issued technical fouls if language/behavior on part of parents warrants.
- Failure on part of coach, player or fan to promptly leave gym upon ejection will result in forfeiture of game. Tournament staff will assist refs when necessary and have the authority to eject fans when necessary. NO PROTEST ALLOWED! Tournament Director's decisions are final.

All other rules in accordance with IHSA rulebook.