



Tournament Rules

All UIL rules will be followed for tournament games with the following exceptions and amendments.

Timing

Boys

6th Grade & Above- 7 minute stop clock quarters

4th – 5th Grade - 6 minute stop clock quarters

3rd Grade & Below - 18 minute running clock halves - Stops last 1 minute of half

Girls

9th Grade & Above - 7 minute stop clock quarters

7th & 8th Grade- 6 minute stop clock quarters

6th Grade & Below - 18 minute running clock halves - Stops last 1 minute of half

Timeouts

Each team receives two 30 second timeouts per half. Timeouts do not carry over between halves. Players will be allowed to sit during timeouts.

Warmups

If time permits, 3 minutes will be provided from the conclusion of the previous game for teams to warmup. More time can be added but cannot exceed the scheduled start time.

Halftime

Halftime is 3 minutes for all divisions, as time permits.

Running Clock

For all divisions 8th grade & below the clock will run in the 2nd half if there is a lead of 15 or more points. The clock will stop once the lead is below 12 points.

For all divisions 9th grade & above the clock will run in the 2nd half if there is a lead of 20 or more points. The clock will stop once the lead is below 15 points.

Overtime

A 2 minute stop clock overtime will be used if the score is tied after regulation. Teams will be granted 1 timeout. Timeouts from regulation do not carry over. In the 3rd overtime period and beyond, the first team to score wins.

Fouls & On-Court Conduct

A team will shoot 2 free throws once 10 team fouls have been accumulated. There is NO single bonus (1 & 1) after 7 team fouls.

If a player is ejected from a tournament game, they are ineligible for their team's next game (this does not apply if a player fouls out).

If a coach is ejected from a game by the officials, he/she must immediately leave the playing area. If the coach complies with the officials & tournament staff promptly, he/she will be allowed to coach the next game - if a coach is uncooperative, he/she may not be allowed to coach for the duration of the tournament.

Home/Away

The home team is listed top on the bracket/schedule. The designated home team should wear white or lighter colored jerseys and provide the official game ball.

Player Protest

Only the head coach may protest another team's player. The protest fee is \$50 and must occur prior to the start of the game or no later than 15 minutes after the game. The player being protested must produce both a birth certificate and current report card. If the protest is lost or no documentation is produced, the player is ineligible to compete in the tournament. If the player's age and grade are both validated, the \$50 is forfeit and the player shall be eligible.

Basketball Size Regulation

All Girls Divisions or 6th Grade Boys & Below - 28.5 Ball

7th Grade Boys & Above - 29.5 Ball

Age/Grade Regulations

Regardless of age, players are only eligible to play in their grade division or higher. Players cannot play in a lower grade division.

2nd Grade	8 years old	7th Grade	13 years old
3rd Grade	9 years old	8th Grade	14 years old
4th Grade	10 years old	9th Grade	15 years old
5th Grade	11 years old	JV (10th & Below)	16 years old
6th Grade	12 years old	Varsity	18 years old