



High School League Rules Summary

1. 14 Minute Halves – Clock Stops on All Dead Balls
2. 3 Full Timeouts per Game
3. 3 Minute Halftime
4. **Bonus Free Throws:** By Half. No 1 & 1 Bonus. Double Bonus on 10 Fouls.
5. **2nd Half Running Clock:** Clock will run the 2nd Half when the lead is 20 Points or more with the exception of timeouts. The clock will stop running when the lead is below 20 points.
6. **3 Minute Overtime Period:** One additional timeout for each overtime. Unused timeouts from regulation play or previous overtime periods may **NOT** be carried over to the overtime periods.
7. **Uniforms:** At a minimum, teams must have uniforms tops all the same color with a number on the back.
8. **Coaches:** Teams must have a coach on the bench that is at least 25 years old.