

GAME RULES

We are playing games under the National Federation of State High School Rules (NFSH)

- All protest must be submitted/advised **BEFORE** the start of the game to the bookkeeper.
- **Coach/Team Captain will be identified before each game.**
- Head Coach and team captain will be allowed to address the table and the referee.
- Two (2) twenty-minute halves (clock stops in the last two minutes of **THE SECOND** half)
- Four (4) timeouts per game (Two (2) full each half) Timeouts don't carry over.
- Players will be disqualified after six (6) personal fouls per game
- On the 7th Team foul 1 and 1 & Continue throughout the Game. (No Double Bonus)
- **All technical foul counts as a personal foul & One Shot.**
- **The Ball can be advance to half court in the LAST 2 mins of the 2nd half. Only after the team with possession calls a timeout.**
- **If any team that is down by 20 points in the last 2 minutes of the second half, the game will be stopped by the head referee and/or Score Table.**

Overtime Rules

- First overtime is 3 minutes. Clock stops the last minute. Each additional overtime will be 2 minutes. Clock stops the last minute.
- One (1) additional timeout will be given per overtime. **Timeouts don't carry over.**

Tiebreaker is as follows:

1. Head to Head
2. Average margin of victory (20 points will be the max given in any win (i.e. if you win by 30, you will only be credited with 20 points).
3. Total points scored allowed

Team Players in the Open Division/Playoff Games

All players must register before they play their first game.

All players must keep work IDs on or near the bench / if not the player will consider a guest player. (Remember only two guest per team.)

Players must play in at least **TWO pool games to be eligible to play in the playoff round.**

CODE OF CONDUCT

- **Coaches/Players cursing (during the game) from Players, Coaches, Refs, & Fans**
- **1st Warning will be given**
- **2nd Technical foul will be given (1 Shot)**
- **3rd Exit the facility/game area immediately.**
- Any player or coach ejected for fighting or any unbecoming conduct, that player and/or coach will be disqualified for the rest of the tournament and **MUST** exit the facility immediately.