

Future Ballers Association (FBA)

Tournament Rules

- Game Duration: Each game will consist of **two 16 minute halves running clock** with a **3-minute** halftime period.

- Game Play/Pressing Rules: **(Grades 2nd & 3rd only, Players may only engage in full-court pressing during the last 2 minutes of the second half. The clock will stop in the last 2 minutes of the second half, unless a team is up by 20 points.**

- (Grades 4th thru 8th , Players are allowed to engaged in full-court press, unless a team is up by 20 points. The clock will stop in the last 2 minutes of the second half, unless a team is up by 20 points.**

Pressing is defined as applying defensive pressure to the opposing team as they bring the ball up the court. If a team is up by 20 points or more, the team must fall back to half-court defense and can no longer press unless score drops under 20 points.

- Bracket Play Rules: Each team will have the opportunity to compete in the tournament regardless of pool play results. **In case we have 2 teams with the same winning record after pool play, the team with the higher point differential will get the top seed in bracket play.**

- Overtime: There will be one **2-minute overtime** in all games ending in a tie with each team receiving one time out for the overtime (teams may not carry-over any timeouts). The clock will stop for all dead ball situations during overtime.

- Double Overtime: Games will be decided by sudden death, meaning the team who scores the first point (does not have to be a basket, it can be a free throw) will have won the game. Again, teams will be awarded one time out with no carry-overs

- Fouls: Each player is allowed **6 fouls**, shooting one and one on the 7th team foul and two shots (double bonus) on the 10th team foul. **Technical Fouls/Intentional Fouls/Flagrant Fouls**: will not be shot, 2 points will be awarded to the other team along with possession of the ball. **Any Player/Coach given a second technical foul/Non Basketball Play foul/ & unsportsmanlike conduct will be removed from the gym. That individual will receive a one game suspension for their next scheduled game. *Any spectators/fans who are watching the game and who is thrown out by the referee or administrator because by disorderly conduct will be ask to leave the premise and will not be able to attend the next game for that day.**

- Timeouts: Each team has three 30-second time-outs per game.

Overtime Time-Outs: Each team is given one time out for every overtime, no carry-overs

- Referee/Coaches: Referee's should provide a pre-game with both coaches to ensure a safe and secure game environment.
- Restrictions: All defenses and offenses are allowed. However, coaches need to pull back their full court press if ahead by 20 points or more. All trapping defenses in the half court are allowed.
- Timekeepers and Scorekeepers: Each team will be required to provide one per game. The home team keeps the official book at the designated location, and the visiting team operates the clock/scoreboard. Please plan accordingly, as children are not encouraged to handle either of these responsibilities
- Uniforms: Teams are encouraged to wear matching uniforms, including numbers on the back. Also, home team should wear the white or lighter color to differentiate the difference from the away/visitor team.
- Player Management: Once a game starts – only the players on the bench or on the floor are allowed to play in that game. Only players on the roster are allowed to warm up and sit on the bench. *** If players are not on the roster before the start of the first game for the day, those players will not be allowed to play however; **Players must only participate on ONE TEAM; unless their AAU Program has multiple teams in the same division and if there is 6 or less players on their submitted roster. If this is the case, a coach may ADD up to 4 other players from their other team from that same division/grade to reach a total of 10 players on the roster. But their name should be added to the roster before the start of the first game of the tournament. If names are not submitted and approved, then the team will have to play with the people they have on the roster to start the game. No other outside players can play or be on the bench.**

THIS MUST BE APPROVED BY THE TOURNAMENT Owners/Directors or Lead Administrators. Approval may be 1. A phone call, 2. Email, or 3. Having a Player Waiver on file with Tournament Owners/Directors or Lead Administrators Directors.

- Game Ball: 2nd & 3rd grade boys and all girls games will play with a 28.5 ball (**4th grade is optional with coaches**) & Boy's grade 5th-8th will use 29.5 ball. HOME Team will provide the ball and on Bracket Day, the higher seed will provide the game ball.

PLAYERS, PLAYING ON MULTIPLE TEAMS

1. For all Future Baller Association (FBA) Tournaments a full roster of names (Head Coaches, Assistant Coaches and Team Players) must be filled out and turned into Coaches Registration BEFORE 1st GAME! At the beginning of the first game at each court and table, a Roster will be generated and put in a booklet form showing the names of all teams/roster and grade division. All Head Administrators /Head Coaches/Assistant Coaches/ Director shall provide this information before they participate in their first game of each tournament.

2. ONLY Coaches/Players on the roster are allowed to sit on the bench during the games. Anyone else will be ask to leave the bench unless the Head Coach have requested another coach/ parent/ or responsible adult to fill in to cover the team. Coaches will be responsible to let the FBA Owners/Directors or Lead Administrators know of this change.

3. Players must only participate on ONE TEAM; unless their AAU Program has multiple teams in the same division and if there is 6 or less players on their submitted roster. If this is the case, a coach may ADD up to 4 other players from their other team from that same division/grade to reach a total of 10 players on the roster. But their name should be added to the roster before the start of the first game of the tournament. If names are not submitted and approved, then the team will have to play with the people they have on the roster to start the game. No other outside players can play or be on the bench.

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CONSEQUENCE

Upon report of rule violation, the tournament Owners/Directors or Lead Administrators, will pull roster of team suspected of violation. Upon conclusion of the game, information will be verified. If a team is found to have violated the rule, the team will forfeit the game.

FBA is asking that all coaches must carry with them a copy of their player's birth certificate, if a player is suspected of being too old or playing in a lower grade division. This can be a yearbook, State ID, or official digital proof (i.e., players online school account)

FBA Owners/Directors or Lead Administrators, reserves the right to address unique situations and make the best decisions for the overall quality of the tournament no matter the stated rules.

Updated May 7th 2026

Important Reminder for Head Coaches:

You are responsible for the behavior of every assistant coach, player, and spectator traveling with your team.

WARNING – THIS IS A ZERO TOLERANCE EVENT

- No profanity
- No abusive language
- No aggressive behavior or gestures
- Respect the officials or face ejection
- Spectators are not allowed on the court during gameplay

Failure to follow these rules will result in immediate ejection. If you feel you cannot control yourself, please stay home.

This is your first and only warning!

If, after receiving this notice, you verbally abuse any player, coach, official, or spectator, or if you engage in disruptive behavior that interferes with the game or other participants, you will be immediately ejected without refund.

Coaches must wear their wristbands/stamps throughout the entire weekend. Please lead by example.

Team Check-In:

- All coaches and teams must check in at the FBA table before their first game.
- Players must have their jerseys visible.
- Coaches must submit fully completed rosters before their first game.

Updated May 7th 2026

- Players without jerseys must wait for their coach before entering the court. Coaches, please ensure this is managed.

To keep Saturday running smoothly, these procedures are non-negotiable.

Bench Access:

Only coaches with official wristbands/stamps are allowed on the bench.

Only one head coach and one assistant coach per game per team

Behavior:

Coaches are responsible for the conduct of their players, staff, and fans. Aggressive or abusive conduct will result in the removal of the entire team from the tournament.

