

USA YOUTH HOOPS TOURNAMENTS

GAME RULES

- 14 Minute Halves
 - > Clock shall run last 7 minutes **ONLY** if one team ahead by 20 points.
- 3 Minute Overtimes, all Grades
- 5 minute warm-up, 3 minute overtime (minimum)
- 2 Full and Two 30 Second Timeout Per Game, Timeouts do not carry over to OT
- 1 Timeout per overtime
- No press up 20 points
- Grades 6th and below will play with a 28.5 inch Ball
- All National Federation Rules unless otherwise noted
- **YOUR GAME 1 SCORESHEET WILL ACT AS YOUR TOURNAMENT ROSTER, LIST EVERY PLAYER THAT MAY PARTICIPATE IN THE WEEKENDS EVENT**

Game Notes

- Please bring your own practice and game balls
- First team listed in pool play or top team listed on brackets shall be home team and wear light colored jerseys
- The home team is responsible for having an adult run the book, the visiting team shall have an adult clock operator.
- Game Time is forfeit time. Please be at game site early!
- **Any player or coach ejected shall not participate in the next game**

Pool Play Tie-Breakers

- If two teams are tied, then head to head competition
- If three teams tied
 1. Head to head among tied teams using +/- 15 point system
 2. Head to ahead among all pool teams using +/- 15 point system
 3. Lowest points allowed in all pool games
 4. Coin Flip

Tournament Notes

- Admission shall be \$10 on Saturday and \$10 on Sunday. Weekend Passes \$18. Children are \$5 each day.
- All Coaches receiving coaches bands must check-in at the admission table at the facility of your games. Coaches Bands must be kept on throughout the tournament. Coaches who do not have coaches band on for 2nd day of tournament will have to pay general daily admission.
- Doors will open 30 minutes before the first game each day.
- **ONLY TWO (2) COACHES PER TEAM WILL RECEIVE BANDS**

Tournament Eligibility Rules:

Players are eligible to participate in the grade level they are enrolled in for the current (2018-19) school year as long as they meet the age eligibility rules:

- 3rd Grade:** Must be 10 or younger as of May 31, 2019.
4th Grade: Must be 11 or younger as of May 31, 2019.
5th Grade: Must be 12 or younger as of May 31, 2019.
6th Grade: Must be 13 or younger as of May 31, 2019.
7th Grade: Must be 14 or younger as of May 31, 2019.
8th Grade: Must be 15 or younger as of May 31, 2019.
9th Grade: Must be 16 or younger as of May 31, 2019.
10th Grade: Must be 17 or younger as of May 31, 2019.
11th Grade: Must be 18 or younger as of May 31, 2019. Can be senior as long as not committed to university or college.

NO Switching Teams:

A player can only play on one team **in his age group** for the entire event. Their first team is his 'official' team, the second team will forfeit all games he has played. **A player may 'play up' on another team as long as part of the same grassroots program and fits eligibility requirements.**

Protest Procedure:

We make every effort to ensure teams play in the appropriate grade level. However if a team would like to protest another team meeting the eligibility requirements a \$100 protest fee shall be collected. If you win the protest, your fee will be refunded. Any ineligible teams win will be forfeited with illegal player removed from team play and with potential team removal from event(s).

Fan Code of Conduct

Fans who act inappropriately will not be tolerated and are subject to ejection from the venue and/or revocation of their tickets. Examples of inappropriate behavior include, but are not limited to: using abusive or offensive language or gestures directed at any player, coach, referee, fan, or other person involved in the game; making or attempting to make any physical contact with any player, coach, referee, fan, or other person involved in the game; disrupting or interrupting the game; entering the playing court; throwing objects; or any other form of improper conduct.

We encourage you to enjoy the game and to cheer for the players and teams in a respectful way.